## FRANK HARPER, frank.harper@gmail.com

# Mobile software engineer with a keen sense of UX, and Product

#### **SUMMARY**

I thrive in roles where

- Mobile apps are essential to the success of the business
- I am given high level goals, and opportunities to collaborate with stakeholders to create solutions that have a high ROI
- I can leverage my expertise in mobile app development to provide a significant positive impact on the business

#### NOTABLE ACCOMPLISHMENTS

Android and Flutter apps totalling 6M+ downloads



- 1. Android - Lead developer of the Ziprecruiter Job Seeker Android app
  - Top rated job seeker in the USA Play Store (5M+ downloads)
  - $\circ$  ~200K ratings with **4.9** ★ average, and **99.97%** crash free sessions
  - https://play.google.com/store/apps/details?id=com.ziprecruiter.android.release



- Android Solo development of the "WS Wine and Cellar" app
  - o worldwide #1 ranked wine app in the Play Store (in 2012-2013)
  - 500K+ downloads, 3330+ ratings, and average rating of 4.2  $\star$
  - No longer maintained, and no longer available from the Play Store



- Flutter Solo development of Wine Dictionary app
  - o app runs on iOS and Android
  - 400K+ Play Store downloads, 2000+ ratings, and average rating of 4.3 ★
  - https://play.google.com/store/apps/details?id=dictionary.winesecretary.com

#### MY SHOWCASE OF 2020 ANDROID BEST PRACTICES

Technologies: 100% Kotlin, MVVM, SQLite/SQLDelight, JUnit 5 + Mockk, Dagger 2, Android Jetpack, Data repository pattern, Single activity + Fragments

Code: https://github.com/franklinharper/lametro/

#### MAIN TECHNICAL SKILLS

Android SDK Kotlin/Java/Dart RxJava MVP, MVVM Continuous Integration SQL/SQLite/SQLDelight Flutter Git Android Jetpack

Testing

#### PROFESSIONAL EXPERIENCE

### Ziprecruiter, Santa Monica, CA Lead Android Developer

Jan. 2015-Mar. 2020

- Technical Lead for Ziprecruiter Job Seeker Android app
  - O The app has  $\sim$ 200K ratings with 4.9  $\star$  average, and 99.97% crash free sessions
  - O Improved maintainability and testability by transitioning to Kotlin + MVVM + RxJava
  - O Reduced toil by Implementing Bitrise CI with: Unit tests, Lint checks, Security analysis
  - O Increased code quality through systematic code reviews
  - O 300+ Unit test suite that runs in less than 15 secs
  - O Play Store Optimization (started ranked at #35 rated in USA, reached #1 after 18 months)
- Main Technologies: Android SDK, Kotlin, Java, Dagger2, AutoFactory, Junit, Mockito, Mockk, Retrofit, RxJava, Git, Play Services, Crashlytics, Mixpanel

### Rosetta, El Segundo, CA Senior Android Developer

**Nov-Dec. 2014** 

- Add features and fix bugs on a customer support app belonging to a top consumer electronics brand.
- Main Technologies: Android SDK, Git, Android Studio

### MAARK, Boston, MA Senior Android Developer

Feb. 2013

- Development of SmartText, an Android chat app prototype. This was a short term consulting project with a hard deadline, because it had to be demoed at Mobile World Congress 2013 in Barcelona.
- Technologies Used Android, Eclipse, Linux, Rich Communication Services chat protocol
- The app was successfully demoed during MWC 2013.

## Wine Apps LLC, France Android Developer

Nov. 2011 – Oct. 2014

- Developed the "WS Wine and Cellar" app from scratch, and subsequently published 31 versions in the Google Play Store.
- In 2012/2013 "WS Wine and Cellar" went from ranking #332 to being the worldwide #1 Android wine app, with 350K+ downloads.
- With the help of a designer, I iterated over the following app development life-cycle:
  - O Analyze user feedback+analytics from production version
  - O Define scope for next version: bugs to fix, new features
  - O Develop next version using Java / Eclipse / XML Layouts / Open source libraries / Testing tools
  - O Test (automated and manual)
  - O Beta test with core users
  - O Publish in Google Play
- I followed the same process, and did the same work to develop the "Wine Dictionary" app, and published 8 versions. In Sept. 2014, this app was the #4 ranked Android wine app with 400K+downloads, 2000+ ratings, and an average rating of 4.3.

### Pulse Design Studio Android development + AI

June 2011 -Dec. 2011

- Learned Android development lifecycle: framework, tools, publishing
- Sep.: Developed and published first version of "Love Pulse" app
- Oct-Dec: Stanford online course "Advanced Track of Introduction to Artificial Intelligence"
  - o Finished in the top 25% of the class with a score of 95.5%

- Université Bordeaux I, France maîtrise, Computer Science (masters)
- Université Bordeaux I, France DUT, Computer Science (bachelors)
- Independent Coursework Advanced Track of Introduction to Artificial Intelligence
- ISTQB Foundation Level Testing Certification

#### **HUMAN LANGUAGES**

- English (Native or bilingual proficiency)
- French (Native or bilingual proficiency)
- German (Limited working proficiency)
- Persian (Elementary proficiency)
- Spanish (Elementary proficiency)